Truck It 1987-1992: A Definitive Guide to John Lok's Classic Truck Simulator

Released in 1987, Truck It was one of the earliest truck simulators ever developed. It was created by John Lok, a British programmer who had previously worked on games such as Elite and The Sentinel. Truck It was a commercial success, selling over 100,000 copies worldwide.

TRUCK IT! 1987 - 1992 by John Lok

★★★★☆ 4.1 out of 5

Language	: English
File size	: 4432 KB
Text-to-Speech	: Enabled
Screen Reader	: Supported
Enhanced typesetting	: Enabled
Word Wise	: Enabled
Print length	: 152 pages
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The game is set in the United States and features a variety of truck types to drive, including semi-trailers, flatbeds, and tankers. Players must complete a series of missions, such as hauling goods from one city to another or delivering time-sensitive cargo.

Truck It was praised for its realistic graphics and gameplay. It was one of the first games to feature a fully 3D world, and its physics engine allowed players to experience the challenges of driving a heavy truck.

The game was also notable for its open-ended nature. Players were free to explore the world and take on missions as they pleased. This freedom gave the game a high degree of replayability.

Truck It was followed by a sequel, Truck It II, in 1992. Truck It II featured improved graphics and gameplay, and it was even more successful than its predecessor.

Today, Truck It is considered a classic truck simulator. It is still played by fans around the world, and it has influenced the development of many subsequent truck simulators.

Gameplay

Truck It is a realistic truck simulator that allows players to experience the challenges of driving a heavy truck. Players must complete a series of missions, such as hauling goods from one city to another or delivering time-sensitive cargo.

The game features a variety of truck types to drive, including semi-trailers, flatbeds, and tankers. Each truck has its own unique handling characteristics, and players must learn to master each type of truck in order to succeed.

The game world is fully 3D, and players are free to explore the world and take on missions as they please. This freedom gives the game a high degree of replayability.

Truck It also features a realistic physics engine that allows players to experience the challenges of driving a heavy truck. Players must take into

account the weight of their cargo, the terrain they are driving on, and the weather conditions.

Graphics and Sound

Truck It features realistic graphics for its time. The game world is fully 3D, and the trucks are modeled in detail. The game also features a variety of weather effects, such as rain, snow, and fog.

The game's sound effects are also realistic. Players can hear the sound of their truck's engine, the tires squealing on the pavement, and the wind whistling past the windows.

Impact

Truck It was a major influence on the development of subsequent truck simulators. It was one of the first games to feature a fully 3D world and a realistic physics engine.

The game's open-ended nature also gave it a high degree of replayability. Players were free to explore the world and take on missions as they pleased.

Today, Truck It is considered a classic truck simulator. It is still played by fans around the world, and it has influenced the development of many subsequent truck simulators.

Legacy

Truck It is a classic truck simulator that has had a lasting impact on the genre. The game's realistic graphics, gameplay, and open-ended nature have made it a favorite of fans around the world.

Truck It has also influenced the development of many subsequent truck simulators. Games such as Euro Truck Simulator and American Truck Simulator owe a debt to Truck It for its pioneering work in the genre.

Today, Truck It is still played by fans around the world. It is a reminder of the early days of truck simulators, and it remains a classic example of the genre.

Truck It is a classic truck simulator that deserves to be remembered. It was one of the first games to feature a fully 3D world, a realistic physics engine, and an open-ended gameplay experience.

Truck It had a major impact on the development of subsequent truck simulators, and it remains a favorite of fans around the world.

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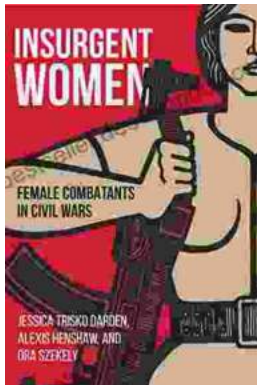|	
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